

Systems for Hearts with Spades

Board 1

North Deals

None Vul

<p>♠ Q 2 ♥ J 4 3 2 ♦ J 9 6 5 ♣ 8 5 4</p>		<p>♠ A K 5 ♥ A 9 8 6 5 ♦ 2 ♣ K Q 9 3</p>	<p>♠ 9 4 3 ♥ K 10 7 ♦ A K 10 7 ♣ 10 7 6</p>
<p>♠ J 10 8 7 6 ♥ Q ♦ Q 8 4 3 ♣ A J 2</p>			

West	North	East	South
	<i>Andrew</i>		<i>Pete</i>
	1 ♥	Pass	1 ♠
Pass	1 NT ¹	Pass	2 ♠ ²
Pass	4 ♠	All pass	

1. Exactly three spades, intended as forcing.

2. Four decent spades or any 5.

4 ♠ by South

Made 6 — NS +480

The Tucker system addresses the Flannery problem (5+ ♠ & 4+ ♥), the major nightmare (6+ ♥ & 3+ ♠) and North's shape on this hand. It applies after a 1 ♥ opening bid:

1. The 1 ♠ response shows any four or more spades, but is seldom made with values to drive to game. Opener's 1 NT shows exactly 3-card spade support. Responder only passes with exactly 4=1=4=4 shape, minimum values, and bad spades. Responder has no artificial forcing bids; a minor shows a suit of 5+ cards, a singleton or void in hearts, bad spades and a weak hand.

2. The 2 ♠ response shows 5+ spades in a game-forcing hand; there are special continuations. Whether playing Tucker or not, *I strongly recommend*: with only four spades and game values, responder bids two of a minor; over that, opener bids any 4-card spade suit immediately, which does not show extra values.

North chose a heavy 1 ♥ opening bid (playing Precision, 1 ♣ is opened when holding an unbalanced hand with 16+ HCP). Over the Tucker 1 NT rebid by North, South, holding mostly soft values, rebid only 2 ♠; an invitational 3 ♠ would have been acceptable. No problem, North had heard enough to bid the cold game.

The Precision 1 ♣ opening gets to game without further gadgets: 1 ♣ - 1 ♠ [5+♠, 8+HCP]; 2 ♠ ... 4 ♠.

In standard bidding: 1 ♥ - 1 ♠; 2 ♣ - ? Not so easy. 2 NT makes some sense, but are these really invitational values? 2 ♠ could land in a 5-1 fit, and 2 ♥ probably will. If 2 ♦ is an artificial game force, passing 2 ♣ looks quite reasonable. Much of the field failed to get to game on this hand. Maybe 1 ♥ - 1 ♠; 2 ♠ - ?

Here is a simple method that helps on such deals: require that a 1 ♠ response provide ♠ Q 10 x x or better (or any five cards). With this in place, the auction becomes easy: 1 ♥ - 1 ♠; 3 ♠ [can play 4-3] - 4 ♠. My analysis shows this method provides about half the advantages of the Flannery 2 ♦ opening, without having to cope with it. Tucker provides about twice the advantages of Flannery, about half for each of 1 ♠ and 2 ♠ responses.