

TABLE
↓

SOUTH

TABLE
↓

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	1	1	1	1-2	
2.	1	10	11	3	3-4	
3.	1	8	10	5	5-6	
4.	1	6	9	7	7-8	
5.	1	4	8	9	9-10	
6.	1	2	7	11	11-12	
7.	1	11	6	12	13-14	
8.	1	9	5	4	15-16	
9.	1	7	4	6	17-18	
10.	1	5	3	8	19-20	
11.	1	3	2	10	21-22	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
1

NORTH

Remain Stationary



TABLE
1

2
TABLE

SOUTH

2
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	2	2	2	3-4	
2.	2	11	1	4	5-6	
3.	2	9	11	6	7-8	
4.	2	7	10	8	9-10	
5.	12	5	9	10	11-12	
6.	2	3	8	1	13-14	
7.	2	1	7	3	15-16	
8.	2	10	6	5	17-18	
9.	2	8	5	7	19-20	
10.	2	6	4	9	21-22	
11.	2	4	3	12	1-2	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
2

NORTH



TABLE
2

3
TABLE

SOUTH

3
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	3	3	3	5-6	
2.	3	1	2	5	7-8	
3.	3	10	1	7	9-10	
4.	3	8	11	12	11-12	
5.	3	6	10	11	13-14	
6.	3	4	9	2	15-16	
7.	3	2	8	4	17-18	
8.	3	11	7	6	19-20	
9.	12	9	6	8	21-22	
10.	3	7	5	10	1-2	
11.	3	5	4	1	3-4	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
3

NORTH



TABLE
3

TABLE
4

Go Next to Table 12

SOUTH

TABLE
4

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

Individual Bridge
Movement for
46 PLAYERS

Go Next to Table 12

EAST

WEST

Go Next to Table 12

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	4	4	4	4	7-8	
2.	12	2	3	6	9-10	
3.	4	11	2	8	11-12	
4.	4	9	1	10	13-14	
5.	4	7	11	1	15-16	
6.	4	5	10	3	17-18	
7.	4	3	9	5	19-20	
8.	4	1	8	12	21-22	
9.	4	10	7	9	1-2	
10.	4	8	6	11	3-4	
11.	4	6	5	2	5-6	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
4

NORTH

Go Next to Table 12

TABLE
4

5
TABLE

SOUTH

5
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	5	5	5	5	9-10	
2.	5	3	4	7	11-12	
3.	5	1	3	9	13-14	
4.	5	10	2	11	15-16	
5.	5	8	1	2	17-18	
6.	12	6	11	4	19-20	
7.	5	4	10	6	21-22	
8.	5	2	9	8	1-2	
9.	5	11	8	10	3-4	
10.	5	9	7	1	5-6	
11.	5	7	6	3	7-8	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
5

NORTH



TABLE
5

SIX
TABLE

SOUTH

SIX
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

**Individual Bridge
Movement for
46 PLAYERS**

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	6	6	6	6	11-12	
2.	6	4	5	8	13-14	
3.	6	2	4	10	15-16	
4.	6	11	3	1	17-18	
5.	6	9	2	12	19-20	
6.	6	7	1	5	21-22	
7.	6	5	11	7	1-2	
8.	6	3	10	9	3-4	
9.	6	1	9	11	5-6	
10.	12	10	8	2	7-8	
11.	6	8	7	4	9-10	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
SIX

NORTH

TABLE
SIX

TABLE
7

SOUTH

TABLE
7

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	7	7	7	13-14	
2.	7	5	6	9	15-16	
3.	12	3	5	11	17-18	
4.	7	1	4	2	19-20	
5.	7	10	3	4	21-22	
6.	7	8	2	6	1-2	
7.	7	6	1	8	3-4	
8.	7	4	11	10	5-6	
9.	7	2	10	12	7-8	
10.	7	11	9	3	9-10	
11.	7	9	8	5	11-12	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
7

NORTH



TABLE
7

8
TABLE

SOUTH

8
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	8	8	8	8	15-16	
2.	8	6	7	12	17-18	
3.	8	4	6	1	19-20	
4.	8	2	5	3	21-22	
5.	8	11	4	5	1-2	
6.	8	9	3	7	3-4	
7.	12	7	2	9	5-6	
8.	8	5	1	11	7-8	
9.	8	3	11	2	9-10	
10.	8	1	10	4	11-12	
11.	8	10	9	6	13-14	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
8

NORTH



TABLE
8

NINE
TABLE

SOUTH

NINE
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	9	9	9	9	17-18	
2.	9	7	8	11	19-20	
3.	9	5	7	2	21-22	
4.	9	3	6	4	1-2	
5.	9	1	5	6	3-4	
6.	9	10	4	12	5-6	
7.	9	8	3	10	7-8	
8.	9	6	2	1	9-10	
9.	9	4	1	3	11-12	
10.	9	2	11	5	13-14	
11.	12	11	10	7	15-16	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

NINE

NORTH

TABLE

NINE

01
TABLE

SOUTH

01
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	10	10	10	10	19-20	
2.	10	8	9	1	21-22	
3.	10	6	8	3	1-2	
4.	12	4	7	5	3-4	
5.	10	2	6	7	5-6	
6.	10	11	5	9	7-8	
7.	10	9	4	11	9-10	
8.	10	7	3	2	11-12	
9.	10	5	2	4	13-14	
10.	10	3	1	12	15-16	
11.	10	1	11	8	17-18	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE

10

NORTH



TABLE

10



TABLE

SOUTH



TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge Movement for 46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	11	11	11	11	21-22	
2.	11	9	10	2	1-2	
3.	11	7	9	12	3-4	
4.	11	5	8	6	5-6	
5.	11	3	7	8	7-8	
6.	11	1	6	10	9-10	
7.	11	10	5	1	11-12	
8.	12	8	4	3	13-14	
9.	11	6	3	5	15-16	
10.	11	4	2	7	17-18	
11.	11	2	1	9	19-20	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

11

NORTH

TABLE

11

12
TABLE

SOUTH

12
TABLE

R1122RR.IND

11 tables, 11 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.

Rover tables: 4 7 10 2 5 8 11 3 6 9

Rover starts North on second round at table 4.

2nd Rover 12 starts West on second round at table 8.

2nd Rover tables: 8 11 3 6 9 1 4 7 10 2

BridgeMats Version B309

EAST

Individual Bridge
Movement for
46 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	12	0	0	12	BYE	
2.	4	0	0	10	BYE	
3.	7	0	0	4	BYE	
4.	10	0	0	9	BYE	
5.	2	0	0	3	BYE	
6.	5	0	0	8	BYE	
7.	8	0	0	2	BYE	
8.	11	0	0	7	BYE	
9.	3	0	0	1	BYE	
10.	6	0	0	6	BYE	
11.	9	0	0	11	BYE	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE

12

NORTH



TABLE

12