SOUTH

TABLE 1

TABLE 1

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between tables 5 and 6. Boards move from table 6 to bye-stand and from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

Go Next to Table 1, South

EAST

Individual Bridge Movement for

24 PLAYERS

WEST

Go Next to Table 3, North

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	6	5	16	1	
	1	16	6	5	2	
	1	5	16	6	3	
2.	2	7	6	17	4	
	2	17	7	6	5	
	2	6	17	7	6	
3.	3	1	7	18	7	
	3	18	1	7	8	
	3	7	18	1	9	
4.	4	2	1	19	10	
	4	19	2	1	11	
	4	1	19	2	12	
5.	5	3	2	20	13	
	5	20	3	2	14	
	5	2	20	3	15	
6.	6	4	3	21	16	
	6	21	4	3	17	
	6	3	21	4	18	
7.	7	5	4	15	19	
	7	15	5	4	20	
	7	4	15	5	21	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE 1

NORTH

TABLE 1

Go Next to Table 4

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

EAST

Individual Bridge Movement for

24 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	14	22	19	4	
	3	19	14	22	5	
	3	22	19	14	6	
2.	4	20	8	22	7	
	4	22	20	8	8	
	4	8	22	20	9	
3.	21	9	5	22	10	
	21	22	9	5	11	
	21	5	22	9	12	
4.	6	10	22	15	13	
	6	15	10	22	14	
	6	22	15	10	15	
5.	16	11	7	22	16	
	16	22	11	7	17	
	16	7	22	11	18	
6.	17	12	1	22	19	
	17	22	12	1	20	
	17	1	22	12	21	
7.	2	13	22	18	1	
	2	18	13	22	2	
	2	22	18	13	3	

CHECK BOARDS AND POSITIONS EVERY ROUND

SOUTH

TABLE 3

TABLE 3

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between tables 5 and 6. Boards move from table 6 to bye-stand and from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

Go Next to Table 4

EAST

Individual Bridge Movement for

24 PLAYERS

WEST

Go Next to Table 5, East

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	15	21	17	13	7	
	15	13	21	17	8	
	15	17	13	21	9	
2.	16	15	18	14	10	
	16	14	15	18	11	
	16	18	14	15	12	
3.	17	16	19	8	13	
	17	8	16	19	14	
	17	19	8	16	15	
4.	18	17	20	9	16	
	18	9	17	20	17	
	18	20	9	17	18	
5.	19	18	21	10	19	
	19	10	18	21	20	
	19	21	10	18	21	
6.	20	19	15	11	1	
	20	11	19	15	2	
	20	15	11	19	3	
7.	21	20	16	12	4	
	21	12	20	16	5	
	21	16	12	20	6	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE 3

NORTH

TABLE 3

Go Next to Table 3, East

SOUTH

TABLE

TABLE

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

EAST

Individual Bridge Movement for

24 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	10	23	20	10	
	7	20	10	23	11	
	7	23	20	10	12	
2.	11	1	23	21	13	
	11	21	1	23	14	
	11	23	21	1	15	
3.	15	2	23	12	16	
	15	12	2	23	17	
	15	23	12	2	18	
4.	3	13	23	16	19	
	3	16	13	23	20	
	3	23	16	13	21	
5.	14	4	23	17	1	
	14	17	4	23	2	
	14	23	17	4	3	
6.	18	8	5	23	4	
	18	23	8	5	5	
	18	5	23	8	6	
7.	9	19	6	23	7	
	9	23	19	6	8	
	9	6	23	19	9	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

4

NORTH

TABLE

4

SOUTH

TABLE 5

TABLE 5

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between tables 5 and 6. Boards move from table 6 to bye-stand and from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

Go Next to Table 6

EAST

Individual Bridge Movement for 24 PLAYERS

WEST

Go Next to Table 3, South

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	24	12	4	18	13	
	24	18	12	4	14	
	24	4	18	12	15	
2.	24	13	5	19	16	
	24	19	13	5	17	
	24	5	19	13	18	
3.	24	14	6	20	19	
	24	20	14	6	20	
	24	6	20	14	21	
4.	24	8	7	21	1	
	24	21	8	7	2	
	24	7	21	8	3	
5.	24	9	1	15	4	
	24	15	9	1	5	
	24	1	15	9	6	
6.	24	10	2	16	7	
	24	16	10	2	8	
	24	2	16	10	9	
7.	24	11	3	17	10	
	24	17	11	3	11	
	24	3	17	11	12	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE 5

NORTH

TABLE 5

Remain at This Table

SIX TABLE

SOUTH

SIX TABLE

S0621.IND

6 tables, 7 rounds of 3 boards. Rainbow.
Players rotate clockwise around North after each board.
Boards are distributed normally, with a bye-stand between
tables 5 and 6. Boards move from table 6 to bye-stand and
from bye-stand to table 5.

Computer set up for 21 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==

BridgeMats Version A709

EAST

Individual Bridge Movement for

24 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	8	11	9	2	19	
	8	2	11	9	20	
	8	9	2	11	21	
2.	9	12	10	3	1	
	9	3	12	10	2	
	9	10	3	12	3	
3.	10	11	13	4	4	
	10	4	11	13	5	
	10	13	4	11	6	
4.	11	14	12	5	7	
	11	5	14	12	8	
	11	12	5	14	9	
5.	12	6	13	8	10	
	12	8	6	13	11	
	12	13	8	6	12	
6.	13	14	9	7	13	
	13	7	14	9	14	
	13	9	7	14	15	
7.	14	10	8	1	16	
	14	1	10	8	17	
	14	8	1	10	18	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE SIX

NORTH

TABLE SIX

Go Next to Table 2