Remain at This Table

SOUTH

TABLE 1

TABLE 1

H7RVR-S.MOV

Harold Jordan & Pete Matthews: one winner 6.5 tables. Play a 6 round 4 board scrambled Mitchell with relay between 3 and 4 and a bye stand between 6 and 1. Roving pair 13 starts at 4 N-S after 2 boards played, then to table 5, 2, 6, 3, and 1 for each 4 board round, displacing both E-W and N-S at the table for 2 boards each.

Arrows are switched for the last 4 boards to provide better balance. Original N-S remain at same table. Computer scores 12 rounds of 2 boards, with a phantom 7th table.

BridgeMats Version A911

Go Next to Table 2

EAST

# Duplicate Bridge Movement for

# 13 PAIRS

WEST

Go Next to Table 2

**Players take numbers listed for first round.**

| Rd. | N-S | E-W | Boards | Note |
|---|---|---|---|---|
| 1. | 1 | 7 | 1-2 | |
| | 1 | 7 | 3-4 | |
| 2. | 1 | 12 | 5-6 | |
| | 1 | 12 | 7-8 | |
| 3. | 1 | 11 | 9-10 | |
| | 1 | 11 | 11-12 | |
| 4. | 1 | 10 | 13-14 | |
| | 1 | 10 | 15-16 | |
| 5. | 1 | 9 | 17-18 | |
| | 1 | 9 | 19-20 | |
| 6. | 13 | 1 | 21-22 | -ROVER- |
| | 8 | 13 | 23-24 | -ROVER- |

**CHECK BOARDS AND POSITIONS EVERY ROUND**

TABLE 1

# NORTH

TABLE 1

Remain at This Table

TABLE 2

SOUTH

Pair 2 Remain at This Table
Other Pairs Go Next to Table 3

TABLE 2

H7RVR-S.MOV

Harold Jordan & Pete Matthews: one winner 6.5 tables. Play a 6 round 4 board scrambled Mitchell with relay between 3 and 4 and a bye stand between 6 and 1. Roving pair 13 starts at 4 N-S after 2 boards played, then to table 5, 2, 6, 3, and 1 for each 4 board round, displacing both E-W and N-S at the table for 2 boards each.

Arrows are switched for the last 4 boards to provide better balance. Original N-S remain at same table. Computer scores 12 rounds of 2 boards, with a phantom 7th table.

Pair 2 Remain at This Table
Other Pairs Go Next to Table 3

EAST

BridgeMats Version A911

# Duplicate Bridge Movement for

# 13 PAIRS

WEST

Pair 2 Remain at This Table
Other Pairs Go Next to Table 3

**Players take numbers listed for first round.**

| Rd. | N-S | E-W | Boards | Note |
|---|---|---|---|---|
| 1. | 2 | 8 | 5-6 | |
| | 2 | 8 | 7-8 | |
| 2. | 2 | 7 | 9-10 | |
| | 2 | 7 | 11-12 | |
| 3. | 2 | 13 | 13-14 | -ROVER- |
| | 13 | 12 | 15-16 | -ROVER- |
| 4. | 2 | 11 | 17-18 | |
| | 2 | 11 | 19-20 | |
| 5. | 2 | 10 | 21-22 | |
| | 2 | 10 | 23-24 | |
| 6. | 9 | 2 | 1-2 | |
| | 9 | 2 | 3-4 | |

**CHECK BOARDS AND POSITIONS EVERY ROUND**

TABLE 2

# NORTH

Pair 2 Remain at This Table
Other Pairs Go Next to Table 3

TABLE 2

TABLE 3

SOUTH

Pair 3 Remain at This Table
Other Pairs Go Next to Table 4

TABLE 3

H7RVR-S.MOV

Harold Jordan & Pete Matthews: one winner 6.5 tables. Play a 6 round 4 board scrambled Mitchell with relay between 3 and 4 and a bye stand between 6 and 1. Roving pair 13 starts at 4 N-S after 2 boards played, then to table 5, 2, 6, 3, and 1 for each 4 board round, displacing both E-W and N-S at the table for 2 boards each.

Arrows are switched for the last 4 boards to provide better balance. Original N-S remain at same table. Computer scores 12 rounds of 2 boards, with a phantom 7th table.

Pair 3 Remain at This Table
Other Pairs Go Next to Table 4

EAST

BridgeMats Version A911

# Duplicate Bridge Movement for

# 13 PAIRS

WEST

Pair 3 Remain at This Table
Other Pairs Go Next to Table 4

**Players take numbers listed for first round.**

| Rd. | N-S | E-W | Boards | Note |
|---|---|---|---|---|
| 1. | 3 | 9 | 9-10 | Relay T4 |
| | 3 | 9 | 11-12 | Relay T4 |
| 2. | 3 | 8 | 13-14 | Relay T4 |
| | 3 | 8 | 15-16 | Relay T4 |
| 3. | 3 | 7 | 17-18 | Relay T4 |
| | 3 | 7 | 19-20 | Relay T4 |
| 4. | 3 | 12 | 21-22 | Relay T4 |
| | 3 | 12 | 23-24 | Relay T4 |
| 5. | 3 | 13 | 1-2 | -ROVER- |
| | 13 | 11 | 3-4 | -ROVER- |
| 6. | 10 | 3 | 5-6 | Relay T4 |
| | 10 | 3 | 7-8 | Relay T4 |

**CHECK BOARDS AND POSITIONS EVERY ROUND**

TABLE 3

# NORTH

**Pair 3 Remain at This Table**
**Other Pairs Go Next to Table 4**

TABLE 3

SOUTH

Pair 4 Remain at This Table
Other Pairs Go Next to Table 5

TABLE 4

TABLE 4

H7RVR-S.MOV

Harold Jordan & Pete Matthews: one winner 6.5 tables. Play a 6 round 4 board scrambled Mitchell with relay between 3 and 4 and a bye stand between 6 and 1. Roving pair 13 starts at 4 N-S after 2 boards played, then to table 5, 2, 6, 3, and 1 for each 4 board round, displacing both E-W and N-S at the table for 2 boards each.

Arrows are switched for the last 4 boards to provide better balance. Original N-S remain at same table. Computer scores 12 rounds of 2 boards, with a phantom 7th table.

EAST

Pair 4 Remain at This Table
Other Pairs Go Next to Table 5

BridgeMats Version A911

# Duplicate Bridge Movement for

# 13 PAIRS

WEST

Pair 4 Remain at This Table
Other Pairs Go Next to Table 5

**Players take numbers listed for first round.**

| Rd. | N-S | E-W | Boards | Note |
|---|---|---|---|---|
| 1. | 4 | 10 | 11-12 | Relay T3 |
| | 13 | 10 | 9-10 | -ROVER- |
| 2. | 4 | 9 | 15-16 | Relay T3 |
| | 4 | 9 | 13-14 | Relay T3 |
| 3. | 4 | 8 | 19-20 | Relay T3 |
| | 4 | 8 | 17-18 | Relay T3 |
| 4. | 4 | 7 | 23-24 | Relay T3 |
| | 4 | 7 | 21-22 | Relay T3 |
| 5. | 4 | 12 | 3-4 | Relay T3 |
| | 4 | 12 | 1-2 | Relay T3 |
| 6. | 11 | 4 | 7-8 | Relay T3 |
| | 11 | 4 | 5-6 | Relay T3 |

**CHECK BOARDS AND POSITIONS EVERY ROUND**

TABLE 4

TABLE 4

# NORTH

Pair 4 Remain at This Table
Other Pairs Go Next to Table 5

TABLE 5

SOUTH

Pair 5 Remain at This Table
Other Pairs Go Next to Table 6

TABLE 5

H7RVR-S.MOV

Harold Jordan & Pete Matthews: one winner 6.5 tables. Play a 6 round 4 board scrambled Mitchell with relay between 3 and 4 and a bye stand between 6 and 1. Roving pair 13 starts at 4 N-S after 2 boards played, then to table 5, 2, 6, 3, and 1 for each 4 board round, displacing both E-W and N-S at the table for 2 boards each.

Arrows are switched for the last 4 boards to provide better balance. Original N-S remain at same table. Computer scores 12 rounds of 2 boards, with a phantom 7th table.

Pair 5 Remain at This Table
Other Pairs Go Next to Table 6

EAST

BridgeMats Version A911

# Duplicate Bridge Movement for

# 13 PAIRS

WEST

Pair 5 Remain at This Table
Other Pairs Go Next to Table 6

**Players take numbers listed for first round.**

| Rd. | N-S | E-W | Boards | Note |
|---|---|---|---|---|
| 1. | 5 | 11 | 13-14 | |
| | 5 | 11 | 15-16 | |
| 2. | 5 | 13 | 17-18 | -ROVER- |
| | 13 | 10 | 19-20 | -ROVER- |
| 3. | 5 | 9 | 21-22 | |
| | 5 | 9 | 23-24 | |
| 4. | 5 | 8 | 1-2 | |
| | 5 | 8 | 3-4 | |
| 5. | 5 | 7 | 5-6 | |
| | 5 | 7 | 7-8 | |
| 6. | 12 | 5 | 9-10 | |
| | 12 | 5 | 11-12 | |

**CHECK BOARDS AND POSITIONS EVERY ROUND**

TABLE 5

TABLE 5

# NORTH

Pair 5 Remain at This Table
Other Pairs Go Next to Table 6

SIX TABLE

Pair 6 Remain at This Table
Other Pairs Go Next to Table 1

SOUTH

SIX TABLE

H7RVR-S.MOV

Harold Jordan & Pete Matthews: one winner 6.5 tables. Play a 6 round 4 board scrambled Mitchell with relay between 3 and 4 and a bye stand between 6 and 1. Roving pair 13 starts at 4 N-S after 2 boards played, then to table 5, 2, 6, 3, and 1 for each 4 board round, displacing both E-W and N-S at the table for 2 boards each.

Arrows are switched for the last 4 boards to provide better balance. Original N-S remain at same table. Computer scores 12 rounds of 2 boards, with a phantom 7th table.

Pair 6 Remain at This Table
Other Pairs Go Next to Table 1

EAST

BridgeMats Version A911

# Duplicate Bridge Movement for

# 13 PAIRS

WEST

Pair 6 Remain at This Table
Other Pairs Go Next to Table 1

**Players take numbers listed for first round.**

| Rd. | N-S | E-W | Boards | Note |
|---|---|---|---|---|
| 1. | 6 | 12 | 17-18 | |
| | 6 | 12 | 19-20 | |
| 2. | 6 | 11 | 21-22 | |
| | 6 | 11 | 23-24 | |
| 3. | 6 | 10 | 1-2 | |
| | 6 | 10 | 3-4 | |
| 4. | 6 | 13 | 5-6 | -ROVER- |
| | 13 | 9 | 7-8 | -ROVER- |
| 5. | 6 | 8 | 9-10 | |
| | 6 | 8 | 11-12 | |
| 6. | 7 | 6 | 13-14 | |
| | 7 | 6 | 15-16 | |

**CHECK BOARDS AND POSITIONS EVERY ROUND**

TABLE SIX

# NORTH

Pair 6 Remain at This Table
Other Pairs Go Next to Table 1

TABLE SIX