

TABLE
↓

SOUTH

TABLE
↓

R0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.
Rover tables: 4 7 3 6 2 5
Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge
Movement for
29 PLAYERS

WEST



TABLE
1

NORTH

Remain Stationary



TABLE
1

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	1	1	1	1-3	
2.	1	6	7	3	4-6	
3.	1	4	6	5	7-9	
4.	1	2	5	7	10-12	
5.	1	7	4	2	13-15	
6.	1	5	3	4	16-18	
7.	1	3	2	6	19-21	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
2

SOUTH

TABLE
2

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Rover tables: 4 7 3 6 2 5
Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge
Movement for
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	2	2	2	4-6	
2.	2	7	1	4	7-9	
3.	2	5	7	6	10-12	
4.	2	3	6	1	13-15	
5.	2	1	5	3	16-18	
6.	8	6	4	5	19-21	-ROVER-
7.	2	4	3	7	1-3	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
2

NORTH

Remain Stationary

TABLE
2

3
TABLE

SOUTH

3
TABLE

R0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.
Rover tables: 4 7 3 6 2 5
Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge
Movement for
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	3	3	3	7-9	
2.	3	1	2	5	10-12	
3.	3	6	1	7	13-15	
4.	8	4	7	2	16-18	-ROVER-
5.	3	2	6	4	19-21	
6.	3	7	5	6	1-3	
7.	3	5	4	1	4-6	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
3

NORTH

Remain Stationary

TABLE
3

TABLE
4

SOUTH

TABLE
4

R0721R.IND

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Rover 8 bumps North players for one round each.
Rover tables: 4 7 3 6 2 5
Rover starts North on second round at table 4.

BridgeMats Version B205

Go Next to Table 6, East
EAST

Individual Bridge
Movement for
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	4	4	4	4	10-12	
2.	8	2	3	6	13-15	-ROVER-
3.	4	7	2	1	16-18	
4.	4	5	1	3	19-21	
5.	4	3	7	5	1-3	
6.	4	1	6	7	4-6	
7.	4	6	5	2	7-9	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
4

NORTH

TABLE
4

5
TABLE

SOUTH

5
TABLE

R0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.
Rover tables: 4 7 3 6 2 5
Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge
Movement for
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	5	5	5	5	13-15	
2.	5	3	4	7	16-18	
3.	5	1	3	2	19-21	
4.	5	6	2	4	1-3	
5.	5	4	1	6	4-6	
6.	5	2	7	1	7-9	
7.	8	7	6	3	10-12	-ROVER-

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
5

NORTH

Remain Stationary

TABLE
5

SIX
TABLE

SOUTH

SIX
TABLE

R0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.
Rover tables: 4 7 3 6 2 5
Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge
Movement for
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	6	6	6	6	16-18	
2.	6	4	5	1	19-21	
3.	6	2	4	3	1-3	
4.	6	7	3	5	4-6	
5.	8	5	2	7	7-9	-ROVER-
6.	6	3	1	2	10-12	
7.	6	1	7	4	13-15	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
SIX

NORTH

Remain Stationary

TABLE
SIX

TABLE
7

SOUTH

TABLE
7

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BridgeMats Version B205

EAST

Individual Bridge
Movement for
29 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	7	7	7	19-21	
2.	7	5	6	2	1-3	
3.	8	3	5	4	4-6	-ROVER-
4.	7	1	4	6	7-9	
5.	7	6	3	1	10-12	
6.	7	4	2	3	13-15	
7.	7	2	1	5	16-18	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
7

NORTH

TABLE
7

Remain Stationary